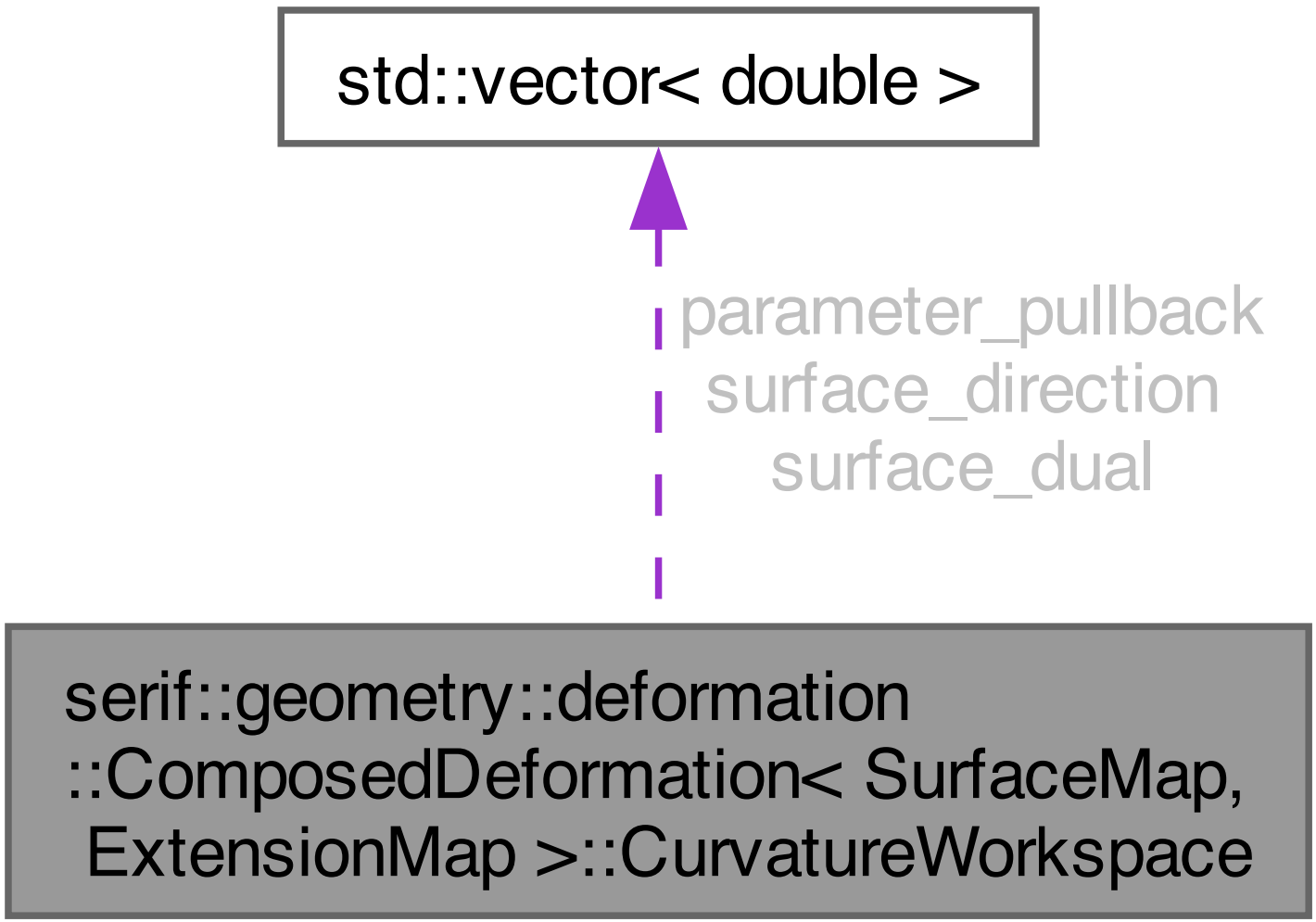

std::vector< double >
parameter_pullback
surface_direction
surface_dual
serif::geometry::deformation
::ComposedDeformation< SurfaceMap,
ExtensionMap >::CurvatureWorkspace