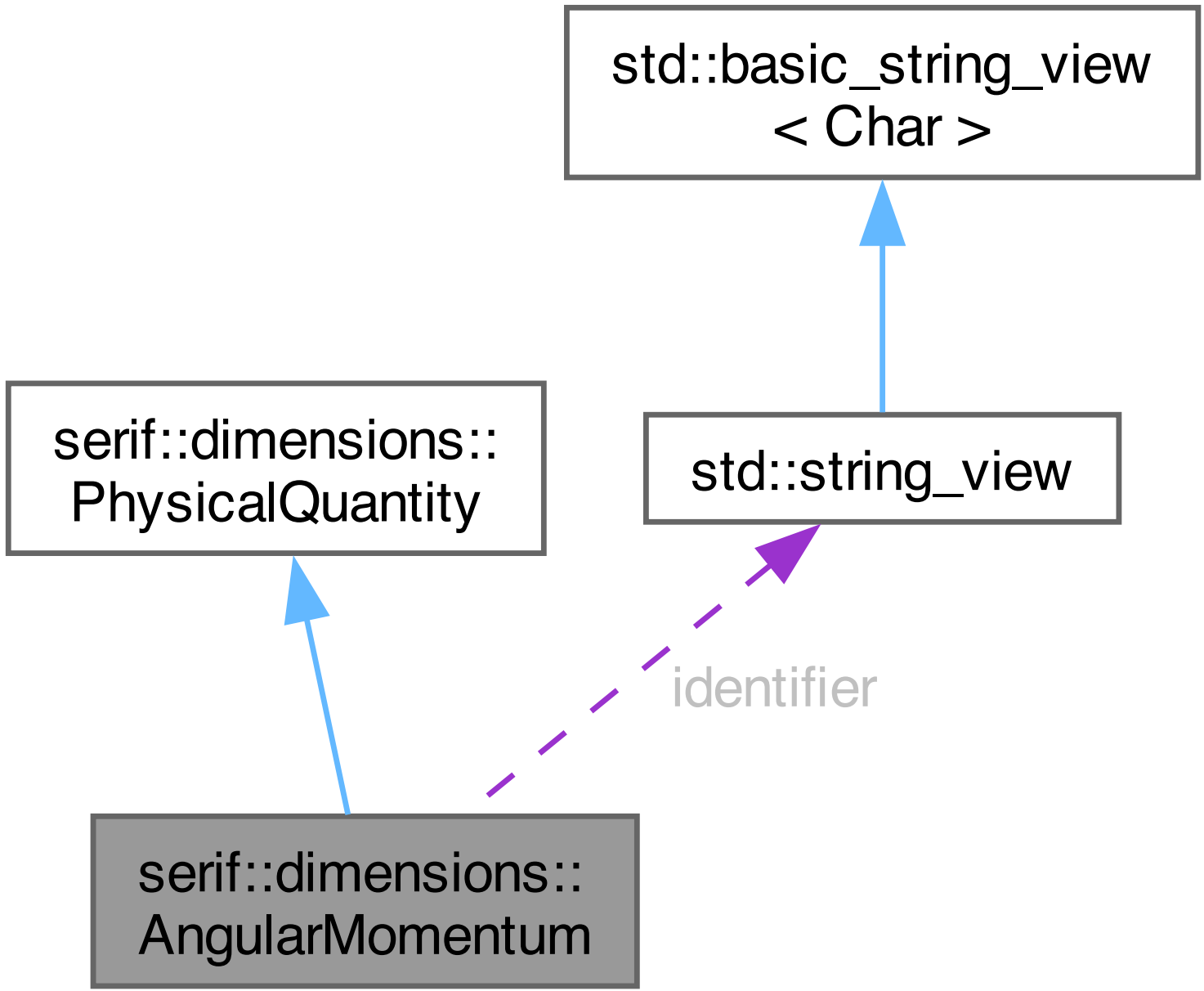

std::basic_string_view
< Char >
serif::dimensions::
PhysicalQuantity
std::string_view
identifier
serif::dimensions::
AngularMomentum